


How to Play ARITHMETIC WAR Card Game

To play WAR, you need:

- 2 players
- 1-2 decks of regular playing cards,  face down in middle between the players

In regular WAR, players pick the top card from deck and turn face up; the player with the higher-value card takes both cards (in case of a tie, cards remain face up until a player wins a hand and gets to take the whole pot; play continues until all deck cards are used up; player with most won cards wins the game.

*****In arithmetic WAR**, the play is the same except – each player turns 2 cards over (instead of one):



- For **Addition WAR**, the values of the 2 cards are added; the player with the highest sum gets all 4 cards (continue play with a tie until someone wins all).
- For **Subtraction WAR**, the values of the 2 cards are subtracted; the player with the highest answer gets all 4 cards (continue play with a tie until someone wins all).
- For **Multiplication WAR**, the value of the 2 cards are multiplied; the player with the highest product gets all 4 cards (continue play with a tie until someone wins all).

In any of these variations, the Jack, King, and Queen are wild cards with any one value, 0 – 12, chosen by the player (ace = 1).

