100 – MATH CARD GAME

Materials: 1 deck of cards

Object of Game: Players take turns playing and adding value of their cards
up to **but not over** 100.

Rules:
1. Three cards are dealt to all players. The rest of deck is placed in pile face down in the middle.
2. Cards are worth the number shown…except:
   - Ace = 1
   - Face cards = +10
   - 9 = zero
   - 10 = -10
3. Player to the left of dealer may choose any card from his or her hand to play first.
   This first card is placed face up by unused deck pile.
   Player states value of card.
   Player then takes top card from deck (players must always have 3 cards in their hand).
4. Play continues to next player who places a card from hand on top of previously played card.
   This player must state the sum of the played card plus all cards underneath.
   Player takes card from deck.
   Play then continues to next person.
5. The last person able to play a card without going over the sum of 100 wins the game.

Example:
After played cards equal the sum of 94…

PLAYER A's CARDS	PLAYER B's CARDS
6 → King (+10)	9 → 7 → 5
10 → 8	Jack
Queen (+10)	Ace

Player A plays a 6 which…   equals 100…   and picks up a King.
Player B plays a 9 (zero) which still…   equals 100…   and picks up a 7.
Player A plays a 10 (subtracting 10) which… equals 90...   and picks up an 8.
Player B plays a 7 which…   equals 97…   and picks up a 5.
Player A cannot play any card without going over the sum of 100.
Player B wins because he/she was the last to be able to play a card equaling 100 or less.